Citizen Empowerment Course

Module 5 | Assessment Exercise

Assessment Exercise 1: Reach each statement carefully and mark the correct answer

1. What is the percentage (approximately) of the global population that uses the internet (according to 2022 data)?
    a. 90%
    b. 60%
    c. 50%
    d. 30%

2. How many people (approximately) in all over the world remain 'unconnected' to the internet? (according to 2022 data)
    a. 500 million
    b. 1 billion
    c. 3 billion
    d. 50 million

3. What percentage (approximately) of internet users are connecting via mobile phones? (according to 2022 data)
    a. 70%
    b. 60%
    c. 90%
    d. 30%

4. What is the percentage (approximately) of global population that using social media (according to 2022 data)?
    a. 70%
    b. 60%
    c. 50%
    d. 30%

5. What is the average time (approximately) spent on social media daily (according to 2022 data)?
    a. 4 hours
    b. 30 minutes
    c. 1 hour and 30 minutes
    d. 2 hours and 30 minutes

6. What is the average amount that users spend annually on online shopping (according to 2022 data)?
    a. $500
    b. $700
    c. $ 1000
    d. $2000

7. What is the percentage (approximately) of UN member states that use Facebook (according to 2018 data)?
    a. 90%
    b. 20%
    c. 10%
    d. 60%

8. Which of the following are considered important elements of digital activism?
    a. Using digital tools for civic engagement
    b. Organize activism initiatives using digital tools
    c. Build online communities
    d. Promote political mobilization and provides new ways to engage protesters

9. Which of the below are considered comparative advantages of digital activism. *Select all that apply.*
    a. speed, and the ability to reach large numbers of people around the world
    b. Relatively Low cost
    c. easy to use
    d. People can hide behind profiles through social media activism

Assessment Exercise 2: Reach each statement carefully and mark the correct answer

1. You have to always acknowledge or attribute the creator of any digital content you use in your work

   a. True
   b. False

2. Which of the following are part of the five areas of the Digital Competence Framework?
   Select all that apply.

   a. Information and data literacy
   b. Digital content creation
   c. Creating Synergies

3. How many competences are described in Digital Competence Framework?

   a. 21
   b. 19
   c. 10

4. You <u>always</u> need to ensure that the information is accurate, valid, and updated.

   a. True
   b. False

5. Managing data, information and digital content are not considered an important digital competence in the Digital Competence Framework.

   a. True
   b. False

6. There are no restrictions to the use of digital content

   a. True
   b. False

7. Creating meaningful digital content requires you to address your audience appropriately by understanding their needs.

   a. True
   b. False

8. Digital skills are not considered important in the 21st century
   a. True
   b. False

9. The European Commission developed the Digital Competence Framework (DigComp 2.0) to assist citizens in understanding the level of their digital skills.
   a. True
   b. False

10. Which of the following are considered as digital content? *Select all that apply.*
   a. Video: eg. YouTube, Hulu, CBS All Access, Disney+, HBO Max,
   b. Audio- Music: eg. Spotify, Pandora, last.fm
   c. Images: eg. Imgur, Flickr, DeviantArt, Instagram, Snapchat.
   d. Text : eg. Blogs, Websites
   e. Hardcopy newspapers and magazines

Assessment Exercise 3: Reach each statement carefully and mark the correct answer

1. E-Petitions do not always result in successful policy changes
   a. True
   b. False

2. Which of the following are platforms of e - petitions? *Select all that apply.*
   a. Change.org
   b. ipetitions.org
   c. Avaaz.org
   d. Indiegogo
   .
3. What is not participatory budgeting?
   a. citizens decide how part of a municipal or public budget is to be allocated.
   b. A process which allows citizens or residents to identify, discuss, and prioritize public spending projects, and is intended to give citizens the power to decide how funds are spent.
   c. Citizens decide the amount of the yearly governmental budget

4. Which of the following are considered tools of digital activism?
    a. Social media platforms
    b. Vlogging
    c. E- petitions
    d. All of the above

5. Before you launch your blog it is important to prepare your profile.
    a. True
    b. False

6. Online consultations are conducted through a dedicated platform that lists both open and closed consultations.
    a. True
    b. False

7. E-Petitions are only accessible to states and international organizations
    a. True
    b. False

8. What is the optimal range of number of weekly posts on a Facebook page?
    a. 5 - 10
    b. 10 - 15
    c. 1- 5

9. What is the first thing that you have to do before you start vloggin?
    a. Select a theme of your vlog
    b. Choose your target group
    c. Choose a platform (Youtube, Facebook, TikTok).

10. Which of the following are examples of online crowdsourcing activities?
    a. report issues such as garbage collection, potholes in the streets
    b. encourage drivers to self-report accidents
    c. reports illegal actions
    d. All of the above

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